

Professional Experience

- The House of Dis, Owner/Designer** January 2000 - Present
Developed display fixtures for international clients
Created brand identity materials, graphics and installations
Designed high-end eyewear and POP displays for leading European company
Provided design concept and consultation for independent gourmet ice cream shop in Arizona
Developed and designed brand identity, logo, and interior for *d.* a Seattle boutique
- WPH Architecture, Senior interior designer** October 2006 - February 2008
Responsible for all interior design marketing material
Designed interiors for hospitality, multi-family, entertainment and healthcare projects
Created print ready documents and graphics
Produced 3D images for various projects
Organized and maintained materials library and planned product presentations
- Kunzweiler, Lead designer** November 2005 - August 2006
Designed the concept and prototype store for adidas Y-3 Tokyo flagship boutique
Worked closely with international team of consultants, manufacturers and contractors
Created design guidelines for all current and future Y-3 locations
Developed adidas Sports Performance shop-in-shop environments
Created signage toppers and fixtures for adidas Sports Performance line
Produced internal marketing materials for adidas Sports Performance and Y-3 lines
- Opsis Architecture, Interior designer** March 2005 - November 2005
Provided design, drafting and illustrations for commercial and educational environments
Oversaw the build-out and provided design support for Nau headquarters
Mentored junior designers
Maintained architectural and interiors materials and resource library
- Karol Niemi Associates, Interior designer** October 2003 - March 2005
Designed and drafted custom furniture and metalwork
Worked closely with fabricators and contractors to insure quality of end product
Created illustrations and color boards for clients
Worked with fabric, leather and carpet mills to create custom products
- Alexander Manufacturing, Production engineer** October 2002 - October 2003
Created casework shop drawings for large scale hospitality and residential projects
Produced web-ready images for company website
Worked closely with outside architects and designers to create desired interior environments
- NBBJ Retail Concepts, Architectural and interior designer** October 1999 - October 2001
Created custom FF&E for various national and international brands
Closely involved in creating design development and construction drawings for various roll-outs
Researched and reported on retail marketing and trends
- Inside, Rocky Rochon Design, Interior designer** August 1998 - September 1999
Drafted and designed custom furniture and metalwork for high-end residential projects
Created furniture and fixture schedules
Worked closely with various contractors and manufactures
- RW Burton Designs, Interior design assistant** July 1997 - August 1998
Created interior illustrations, color boards and scale models for owner and clients
Drafted and designed custom residential furniture and casework
Work closely with various fabricators to successfully implement designs

Skills and Specialties

- 12+ years of design experience including: interiors, furniture, signage and graphics
- Clean and modern design aesthetic with good sense for color and trends
- Ability to take a design from conception through completion
- Proven project management and production coordination skills
- Experienced with international retail roll-out design programs
- Effective communication with coworkers, clients and vendors
- Strong attention to detail and problem solving skills
- Extensive experience with typography
- Ability to work within critical time and budgetary constraints
- History of working on multiple projects simultaneously
- Adept in communicating a story through the use of space and materials
- Comfortable working independently and in a collaborative, multi-national, team environments
- Broad knowledge of resources and materials, with an emphasis on Green materials
- Experienced in creating interactive web media

Software Experience

- Proficient with Adobe Creative Suite, AutoCAD, and SketchUp
- Trained in Form Z, VectorWorks, 3D Studio Viz, AccuRender and Rhino
- Comfortable working on OSX and Windows platforms
- Experience with Macromedia Director, basic HTML coding, audio and video editing programs

Education

PCC, Portland 2008

Multimedia Design series: Macromedia Director, Photoshop, and Final Cut Pro

PNCA, Portland 2003/2004

Extended Education Classes: Digital video and editing, web design

Cornish College of the Arts, Seattle 1993-1997

Bachelor of Fine Arts in Design: Interior and furniture design

Graduated cum laude, Kreielsheimer Full Scholarship

Clark College, Vancouver 1991-1993

Associate in Arts: Art history, graphic design, and drawing

Graduated phi theta kappa, Merit Scholarship

Exhibitions, publications and performances

Bon Appétit, USA - *Best Ice Cream Shops* photograph (page 26), June 2009

Guardian UK, England - *Playlist - Dustin Dis* music playlist, April 2009

Psychic Realities, Austria - *Delirium Tremens* photograph, Touring 2007-2008

Public Space, Antwerp, Belgium - *DISsect* original soundtrack, 2006

Apotheke, Portland, Oregon - weekly DJ set, 2005 - 2007

Stumptown, Portland, Oregon - weekly DJ set, 2004 - 2006

Pavel House, Laafeld, Austria - *Untitled Transport* digital video and DJ set, 2004

ICFF, New York - *DISmember* chair design, 1997